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# **Lightweight Recurrent Neural Network for Image Super-Resolution**



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CAMixerSR

Problem Overview:

- Large-scale Super-Resolution (SR) models are computationally expensive.
- Hard to deploy on resource-limited devices.
- Challenge: How to achieve efficient super-resolution with fewer parameters? Henry Super-resolution with fewer parameters?

Contributions:

- Developed a lightweight RNN (LiteSRNet) with less than 75k parameters.
- Achieved comparable performance to SOTA models with 10x fewer parameters. LiteSRNet (Ours) DIV2K 68k 34.44 0.9278 30.36 0.8421 29.11 0.8052 28.30 0.8545
- Computational efficiency: Only 16.64 GFLOPs vs. SOTA models 53.8 GFLOPs. The settle and the settle set in the set
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# 3: for  $i=1$  to  $N$  do 4:  $F_{rec} \leftarrow Conv2D(F_{rec})$ <br>5:  $F_{rec} \leftarrow ReLU(F_{rec})$  $F_{rec} \leftarrow ReLU(F_{rec})$ 6: **for**  $j = 1$  to  $\lfloor$  $S_f$  $\frac{y}{2}$ **do** 7:  $F_{dec} \leftarrow TransposeConv2D(F_{rec})$ <br>8:  $F_{dec} \leftarrow ReLU(F_{dec})$  $F_{dec} \leftarrow ReLU(F_{dec})$ 9: end for 10:  $F_{dec} \leftarrow Conv2D(F_{dec})$ <br>11:  $F \leftarrow F \cup F_{dec}$  $F \leftarrow F \cup F_{dec}$ 12: end for 13: return *F*[*−*1]

Loss Function: The final loss combines two terms:

 $L = \text{MSE}(P_{SR}, P_{HR}) + \alpha \cdot \text{Perceptual}(P_{SR}, P_{HR})$ 

- MSE Loss: Minimizes pixel-level differences between super-resolved and high-resolution images.
- Perceptual Loss: Ensures high-level feature matching using pre-trained VGG16.

### **Results - Performance Comparison**  $\blacksquare$ **Results - Performance companson** of Division of Division of Division of Division of Division of Division in blue higher setting in blue in blue in blue higher setting in blue in blue in blue higher setting in blue in blue

Algorithm 1 RNN‐based SISR model (LiteSRNet)

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{\sf Required}Require: F_2 \in \mathbb{R}^{(64 \times H \times W)}, N, S_fEnsure: F_{rec} \in \mathbb{R}^{(64 \times H \times W)}1: F \leftarrow \emptyset2: F_{rec} \leftarrow F_2
```
Table 1. Quantitative comparison of our proposed model with other SOTA models. DIV2K+F2k is the combination of DIV2K and Flickr2K [1]. DIV2K+291 is the combination of DIV2K and 291 [21, 22] images. The best results are highlighted in blue and the second‐best results are highlighted in red.  $\tau$  DRRN  $\alpha$  297K 34.03  $\tau$  DRRN  $\alpha$  0.9244 29.976 0.8349 28.96 0.8349 28.96 0.8349 28.94 0.83789 28.96 0.83789 28.96 0.83789 27.54 0.83789 28.96 0.83789 28.95 0.83789 28.96 0.83789 28.95 0.83789 28.94 0.83789 28.9789 idult I. Qualititative computation and the computation of the computation of the computation of the computation RFL, DIV2N and The Computationally experience.<br>Referal deviase  $\sum_{i=1}^{\infty}$  DIVICU DEVICES.

> Figure 3. t-SNE visualizations of representations from the fine-tuned encoders of (a) BYOL, (b) SimCLR, and (c) Supervised G-CNN. Blue points denote FRI class, and orange for FRII. Improved clustering in our models, indicated by Silhouette and Davies Bouldin scores.

# Ablation Study - Effect of Recurrent Block Depth time for Literature for Literature for Literature and Literature for Literature and Literature for Literature<br>StateSRNet with varied depths. In the Literature of Literature and Literature for Literature and Literature fo



Figure 1. Comparing the trade-off between image quality and computational complexity for LiteSRNet **EDSK-Dasellift**  $\frac{DINAC}$   $\frac{DINAC}$   $\frac{DINAC}$   $\frac{DINAC}$   $\frac{1}{22.08}$ with other SOTA models. The size of each circle is proportional to the num- ber of parameters in the  $\frac{NPLV-L}{SPDN L}$   $\frac{NPLV-L}{PNN}$   $\frac{NPLV}{PNN}$   $\frac{NPLV}{PNN}$   $\frac{NPLV}{PNN}$   $\frac{NPLV}{PNN}$   $\frac{NPLV}{PNN}$   $\frac{NPLV}{PNN}$   $\frac{NPLV}{PNN}$  model.HR Bicubic EDSR NGswin [3] DIV2K 998k 38.05 0.9610 33.79 0.9199 32.27 0.9008 32.53 0.9324





Table 2. Comparing image quality metrics for LiteSRNet with varied depths, evaluated on the Set5 dataset.



# **Methodology - LiteSRNet Architecture** And Allied Management of the state of th



Figure 2. Recurrent Neural Network (RNN) based Single Image Super-resolution (SISR) model: LiteSRNet.

We extract features from  $48\times48$  patches  $P_{LR}\in\mathbb{R}^{(3\times H\times W)}$  cropped from original images, producing a 64‐channel feature map for the recurrent block. natches  $P_{\tau,n}\subset \mathbb{R}^{(3\times H\times W)}$  cronned from original image  $\frac{1}{2}$  passites  $\frac{1}{2}$   $\frac{1}{2}$   $\frac{1}{2}$   $\frac{1}{2}$ Table 2 shows the performance comparison for the performance comparison for the difference comparison

## Adds, and 2.10 MB memory footprint, while the same model and **Acknowledgment** and 1.05 MB members and 1.05 MB members and 1.05 MB members and 1.05 MB members and 1.05 MB

ory footprint. This is because of the different sizes of the *Th<mark>is pro</mark>ject is supported by a <mark>g</mark>rant from the Sponsored Research Unit of Independent University, Bangladesh* 

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time for LiteSRNet with varied depths. Table 3. Comparing computational complexity and inference

 $T$  SOTA models at  $\times$  4 unscaling Our model consistently with do minimately at  $\lambda_1$  appealing. Our induct consistently Figure 4. Visual comparison of outputs by our model and other SOTA models at *×*4 upscaling. Our model consistently generates visually appealing images, comparable to others.





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*tion Workshops (CVPRW)*, 2017, pp. 1132–1140.

[2] Jinsheng Fang, Hanjiang Lin, Xinyu Chen, and Kun

*(IUB).*